PACS — PA CUE SPORTS

Fall '23   (Solids)

Week 11   11/6/23

	Win %	Match W	L	Last Week	Games W	L	AVG HC	Home Location	Week 11 Opponent — Home Team if in **CAPS**
Pool CueTs	**0.594**	29.7	20.3	3-2	135	114	4.8	The Hose	**OFF IN THE CORNER**
We Lag Well	**0.578**	26	19	4-1	124	99	4.9	The Pour House	dead strokes
Angies A Team	**0.560**	28	22	3-2	126	111	5.1	Angies Diner	**BYE**
Chicks	**0.556**	25	20	2-3	116	115	4.9	Chicks Tavern	marysville vfw
Silent Assassins	**0.556**	25	20	1-4	126	99	5.1	**Gillgans on Eisenhow**	**POUR HOUSE ELITE**
It Still Don't Matter	**0.533**	24	21	3-2	129	99	4.9	The Pour House	**ROCK OUT W/CHALK**
Pour House Elite	**0.511**	23	22	2-3	112	99	5.2	The Pour House	silent assassins
Off In The Corner	**0.511**	23	22	BYE	113	121	5.1	Enola Sportsmens	pool cue-ts
Last Call	**0.467**	21	24	0-5	100	125	4.7	The Hose	marysville moose
Dead Strokes	**0.444**	20	25	5-0	99	110	4.5	Chicks Tavern	**WE LAG WELL**
Marysville VFW	**0.440**	22	28	4-1	89	122	3.9	**Marysville VFW**	**CHICKS**
Marysville Moose	**0.393**	17.7	27.3	2-3	96	119	5.1	Marysville Moose	**LAST CALL**
Rock Out W/Chalk Out	**0.333**	15	30	1-4	90	122	4.9	Dauphin Home Assoc	it still don't matter
		300	300		1455	1455	4.9		

Team rosters in red have a captain who is in arrears on dues. Please call league office to determine if they will be permitted to play or if they must forfeit until further notice.

PLEASE READ THE BOTTOM OF THIS DOCUMENT. THERE IS VALUABLE INFORMATION THAT WILL PUT YOU AT A DISADVANTAGE IF YOU AREN'T FAMILIAR WITH THESE RULES. KNOWLEDGE IS POWER

HC	Angies A Team	Match W	L	Matches Played This Session	Games W	L	MVP Score	Match Record Last Session (Monday & Tuesday) W	L	Tournament Match Record in PACS 32 Invitational W	L
7.5	Rikki Johnson	4	1	5	21	14	0.830	7	4	0	0
7.0	John Hedgepath	3	4	7	25	21	0.419	10	4	1	3
5.0	Kevin Joy, CO-CPT	3	2	5	16	11	0.610	12	9	4	3
5.0	Jack Jimmink	3	4	7	14	19	0.419	8	5	4	1
4.5	Jim Roberts, CO-CPT	3	3	6	16	16	0.500	12	13	0	3
4.0	Alfredo Cortes	3	3	6	14	12	0.500	11	12	1	3
4.0	Ron John	4	1	5	10	7	0.830	4	5	3	1
3.5	Paul McMichael	3	2	5	6	6	0.610	3	6	1	1
3.0	Jen Taylor	2	2	4	4	5	0.500	0	0	0	0
	Open Stats	0	0		0	0					
	Forfeits	0	0								
	Penalty Points										
AVERAGE HC		5.1	28	22	50	126	111				

Marysville VFW

HC		Match W	Match L	Matches Played This Session	Games W	Games L	MVP Score	Match Record Last Session (Monday & Tuesday) W	L	Tournament Match Record in PACS 32 Invitational W	L
5.5	Mike Leonard, CPT	5	3	8	21	19	0.645	0	0	0	0
5.0	Shawn Evinger, Co-CPT	5	4	9	22	19	0.566	0	0	0	0
4.0	John Shughart	1	3	4	10	12	0.230	6	6	0	0
4.0	Jeff Evinger	0	0	0	0	0	#DIV/0!	0	0	0	0
4.0	Dave Beck	4	4	8	12	17	0.500	0	0	0	0
3.5	Bob Bannon	2	3	5	8	13	0.390	0	0	0	0
3.5	Doug Hammaker	4	3	7	10	17	0.581	7	8	0	0
3.0	Suzie Evinger	1	4	5	5	13	0.170	0	0	0	0
3.0	Bob Marinak	0	4	4	1	12	(0.040)	0	0	0	0
	Open Stats										
	Forfeits	0	0								
	Penalty Points										
AVERAGE HC	3.9	22	28	50	89	122					

Chicks

HC		Match W	Match L	Matches Played This Session	Games W	Games L	MVP Score	Match Record Last Session (Monday & Tuesday) W	L	Tournament Match Record in PACS 32 Invitational W	L
6.5	Bruce Lenker	2	1	3	12	10	0.677	10	7	0	0
6.5	Fred Brodbeck	3	4	7	24	26	0.419	13	10	0	0
5.5	Brian Hogentogler	2	2	4	13	14	0.500	3	6	0	0
6.0	Frank Moore, CPT	4	2	6	18	14	0.687	10	10	0	0
5.0	Joe Lahr	4	3	7	17	21	0.581	6	4	0	0
4.0	Bryan Douglas	2	3	5	9	11	0.390	6	6	0	0
4.0	Wade Brodbeck	3	2	5	10	11	0.610	4	3	0	0
3.5	Brad Bohner	3	2	5	8	5	0.610	6	6	0	0
3.0	Rich Worley	2	1	3	5	3	0.677	4	6	0	0
	Open Stats										
	Forfeits										
	Penalty Points										
AVERAGE HC	4.9	25	20	45	116	115					

2 Recycles Remaining

Dead Strokes

HC		Match W	Match L	Matches Played This Session	Games W	Games L	MVP Score	Match Record Last Session (Monday & Tuesday) W	L	Tournament Match Record in PACS 32 Invitational W	L
6.5	Krupal Desai	2	2	4	16	11	0.500	5	4	0	0
6.0	Porus Irani	3	3	6	22	23	0.500	3	6	0	0
5.5	Dave Lavendier, CPT	2	2	4	11	10	0.500	7	7	0	0
5.0	Brandon Smith, Co-CPT	1	3	4	9	16	0.230	3	5	0	0
4.5	Pete Servatius	3	2	5	11	10	0.610	6	4	0	0
4.0	Don Severs	6	2	8	18	12	0.790	2	11	0	0
3.0	Alen Sauder	1	4	5	5	15	0.170	0	0	0	0
3.0	Mike Servatius	2	4	6	6	9	0.313	7	6	0	0
3.0	Maggie Smith	0	2	2	1	4	(0.020)	3	3	0	0
	Open Stats										
	Forfeits	0	1								
	Penalty Points										
AVERAGE HC	4.5	20	25	44	99	110					

It Still Don't Matter

HC		Match W	Match L	Matches Played This Session	Games W	Games L	MVP Score	Match Record Last Session (Monday & Tuesday) W	L	Tournament Match Record in PACS 32 Invitational W	L
7.5	John Lamplugh	3	4	7	30	25	0.419	5	4	4	0
6.5	Jim Geedy	3	1	4	16	10	0.770	6	5	0	1
5.5	Scott Gibson, CPT	4	3	7	21	15	0.581	1	8	2	1
5.5	Shawn Lilley	3	3	6	18	14	0.500	6	5	2	0
5.0	Paul Drees	4	1	5	19	9	0.830	7	3	0	2
4.5	Eric Snyder	3	2	5	11	8	0.610	5	5	2	0
4.0	Donnie Despines	0	2	2	2	6	(0.020)	0	0	0	0
3.5	John Linn	0	2	2	1	4	(0.020)	10	8	0	0
2.5	Rick Lawson	4	3	7	11	8	0.581	7	5	1	3
	Open Stats										
	Forfeits										
	Penalty Points										
AVERAGE HC	4.9	24	21	45	129	99					

Last Call

HC		Match W	Match L	Matches Played This Session	Games W	Games L	MVP Score	Match Record Last Session (Monday & Tuesday) W	L	Tournament Match Record in PACS 32 Invitational W	L
7.5	Chris Hess	2	1	3	14	9	0.677	9	2	0	0
6.0	Kevin Shutt	1	4	5	11	19	0.170	3	4	0	0
6.0	Sean Gallagher	3	1	4	14	13	0.770	9	10	0	0
5.5	Brian Kim	2	3	5	12	17	0.390	5	7	0	0
5.5	Tim Neely	6	0	6	22	11	1.060	5	2	0	0
5.0	Kevin Marroquin	2	5	7	12	22	0.256	8	11	0	0
2.5	Liz Christian, CPT	4	2	6	10	9	0.687	11	15	0	0
2.5	Emily Dauberman, Co-CPT	1	3	4	2	9	0.230	5	4	0	0
2.0	Matt Hoch	0	5	5	3	16	(0.050)	2	7	0	0
	Open Stats										
	Forfeits										
	Penalty Points										
AVERAGE HC	4.7	21	24	45	100	125					

2 Recycles Remaining

Marysville Moose

HC		Match W	Match L	Matches Played This Session	Games W	Games L	MVP Score	Match Record Last Session (Monday & Tuesday) W	L	Tournament Match Record in PACS 32 Invitational W	L
7.5	Devin Kennedy	1	3	4	11	12	0.230	4	1	0	0
7.0	Tim Reisinger	0	1	1	2	5	(0.010)	4	1	0	0
6.0	Shane Waechter	2	2	4	12	16	0.500	0	0	0	0
5.0	Lonnie Benner	1	3	4	12	8	0.230	7	4	0	0
5.0	Larry Deatrick	4	2	6	19	19	0.687	5	5	0	0
4.5	Andrew Egolf	3	5	8	17	25	0.355	3	7	0	0
3.5	Ryan Iskric, CPT	2	6	8	13	20	0.210	8	7	0	0
3.5	Mason Iskric	2	3	5	5	9	0.390	0	0	0	0
3.5	Kevin Jones	2	2	4	5	5	0.500	2	5	0	0
	Open Stats										
	Forfeits	0.7	0.3								
	Penalty Points										
AVERAGE HC	5.1	17.7	27.3	44	96	119					

Off In The Corner

HC	Off In The Corner	Match W	L	Matches Played This Session	Games W	L	MVP Score	Match Record Last Session (Monday & Tuesday) W	L	Tournament Match Record in PACS 32 Invitational W	L
7.0	Ken Hess	0	1	1	3	3	(0.010)	0	0	0	0
7.0	Chuck Whitmyer	4	3	7	29	21	0.581	4	5	0	0
5.5	Bradley Keich	4	4	8	25	28	0.500	7	6	0	0
5.0	Jenn Kelly, CPT	2	3	5	15	17	0.390	6	7	0	0
4.5	JT Keich	0	3	3	5	11	(0.030)	3	4	0	0
4.0	Joe Pinci	2	2	4	8	10	0.500	0	0	0	0
4.0	Kiernan Kelly	7	1	8	16	8	0.935	8	4	0	0
4.0	Patrick Kelly, Co-CPT	3	4	7	9	18	0.419	7	6	0	0
3.5	Carson Kelly	1	1	2	3	5	0.500	4	6	0	0
	Open Stats										
	Forfeits										
	Penalty Points										
AVERAGE HC 5.1		23	22	45	113	121					

Pool CueTs

HC	Pool CueTs	Match W	L	Matches Played This Session	Games W	L	MVP Score	Match Record Last Session (Monday & Tuesday) W	L	Tournament Match Record in PACS 32 Invitational W	L
7.5	Kevin Dodson	4	2	6	26	16	0.687	8	3	0	0
7.5	Mike Fisher	5	3	8	34	25	0.645	8	3	0	0
4.5	Anthony Hackman, Co-CPT	2	7	9	19	33	0.172	7	6	0	0
4.5	Adam Brody	3	3	6	14	12	0.500	8	5	0	0
4.5	Scott Granger	4	3	7	14	16	0.581	5	7	0	0
4.0	Dave Komykoski	0	0	0	0	0	#DIV/0!	1	0	0	0
4.0	Ken Richards	1	1	2	3	3	0.500	3	4	0	0
4.0	Lyle Hartranft, Co-CPT	6	1	7	17	7	0.907	5	5	0	0
3.0	Terry Smith	4	0	4	8	2	1.040	7	4	0	0
	Open Stats										
	Forfeits	0.7	0.3								
	Penalty Points										
AVERAGE HC 4.8		29.7	20.3	49	135	114					

Terry was the named beneficiary of a forfeit win

Pour House Elite

HC	Pour House Elite	Match W	L	Matches Played This Session	Games W	L	MVP Score	Match Record Last Session (Monday & Tuesday) W	L	Tournament Match Record in PACS 32 Invitational W	L
7.5	Duck Nornhold	3	1	4	18	10	0.770	11	6	4	1
7.5	Ron Straw	2	2	4	15	6	0.500	8	8	7	0
6.5	Josh Reynolds	0	4	4	9	17	(0.040)	13	9	4	2
6.0	Alan Fleegal	4	1	5	18	11	0.830	7	5	2	2
5.0	Andy Ritter	3	2	5	15	13	0.610	9	5	1	1
4.5	Clarence Marsh, CPT	3	2	5	11	8	0.610	10	16	3	1
4.0	Todd Quigley	1	4	5	8	12	0.170	7	4	0	0
3.0	Stephanie Ozimac	2	3	5	6	10	0.390	7	11	7	0
3.0	Kerrin Lutz	5	3	8	12	12	0.645	10	9	0	3
	Open Stats										
	Forfeits										
	Penalty Points										
AVERAGE HC 5.2		23	22	45	112	99					

Rock Out With Chalk Out

1 Recycle Remaining

HC	Rock Out With Chalk Out	Match W	Match L	Matches Played This Session	Games W	Games L	MVP Score	Match Record Last Session (Monday & Tuesday) W	Match Record Last Session (Monday & Tuesday) L	Tournament Match Record in PACS 32 Invitational W	Tournament Match Record in PACS 32 Invitational L
7.5	Steve Weaver	2	2	4	13	15	0.500	9	3	0	3
7.0	Rick Boyer, CPT	2	4	6	16	24	0.313	23	14	2	4
5.5	Eric Van Selow	2	2	4	12	11	0.500	15	5	0	3
4.5	Bruce Wright	1	6	7	15	22	0.093	8	2	1	1
4.5	Bill Scharff	3	2	5	12	9	0.610	4	5	1	3
3.5	Joe Gailey	2	5	7	13	17	0.256	5	3	0	0
3.5	Jess Cassner	2	2	4	5	8	0.500	1	5	2	1
3.0	Tracy Klinger	1	7	8	4	16	0.065	6	6	4	0
	Open Stats	0	0	0	0	0					
	Forfeits	0	0								
	Penalty Points										
AVERAGE HC	4.9	15	30	45	90	122					

Silent Assassins

HC	Silent Assassins	Match W	Match L	Matches Played This Session	Games W	Games L	MVP Score	Match Record Last Session (Monday & Tuesday) W	Match Record Last Session (Monday & Tuesday) L	Tournament Match Record in PACS 32 Invitational W	Tournament Match Record in PACS 32 Invitational L
7.0	Kevin Bryner	5	1	6	26	11	0.873	12	10	0	2
6.5	James Shafer, Co-CPT	1	2	3	12	12	0.323	7	8	2	0
6.5	Gerard Madden	1	2	3	8	13	0.323	10	5	3	0
5.0	Sean Grissinger	3	4	7	22	20	0.419	4	7	0	0
5.0	Paul Ramsey	4	3	7	21	14	0.581	7	10	1	1
5.0	Del Madden, CPT	4	0	4	17	5	1.040	10	11	0	2
4.5	Mike Bretz	4	1	5	12	6	0.830	3	5	0	0
3.5	Jeff Washington	0	3	3	1	7	(0.030)	6	5	2	1
2.5	Marcia Yost	3	3	6	7	11	0.500	5	11	1	2
	Open Stats										
	Forfeits	0	1								
	Penalty Points										
AVERAGE HC	5.1	25	20	44	126	99					

We Lag Well

HC	We Lag Well	Match W	Match L	Matches Played This Session	Games W	Games L	MVP Score	Match Record Last Session (Monday & Tuesday) W	Match Record Last Session (Monday & Tuesday) L	Tournament Match Record in PACS 32 Invitational W	Tournament Match Record in PACS 32 Invitational L
7.5	Ed Kearney, CPT	7	1	8	38	21	0.935	16	12	5	3
6.5	Josh Hawbaker	3	1	4	15	11	0.770	0	0	0	0
5.0	Brian Minnich	3	4	7	16	21	0.419	8	12	3	2
5.0	Anthony Cressler	1	3	4	11	13	0.230	15	11	2	2
5.0	Tim Meise	2	2	4	13	10	0.500	6	11	3	2
4.0	Sam Hartley	4	1	5	14	5	0.830	5	5	1	1
3.5	Kevin Miller	5	3	8	12	9	0.645	6	4	1	1
2.5	Kelley Wilson	1	4	5	5	9	0.170	5	4	0	1
	Open Stats										
	Forfeits										
	Penalty Points										
AVERAGE HC	4.9	26	19	45	124	99					

Only (1) "7.5" can play for a given team in a given night

Beginning with the Summer '22 session, PACS will be adopting the BCA rule regarding "8 on break"…

If the 8-ball is pocketed on the break without a foul occuring, the player breaking may
a) have the 8-ball spotted and accept the table in position.
b) have the balls re-racked and break again.
If the 8-ball is pocketed on the break and a foul occurs, the "breaker's" inning ends. Opponent may
a) have the 8-ball spotted and take ball in hand.
b) have the balls re-racked and break again.

If the 8-ball is pocketed on the break but it is not noticed until after another shot has been taken,
(regardless of whether or not a ball was pocketed), the game will be replayed with the player who broke
the game breaking again.

A player who meets the minimum number of matches to qualify for postseason must be on the roster
they qualified for at session end to play in postseason.

If a player releases (throws or slams) his stick in frustration onto the table that the match is being played,
it is a loss of game for unsportsmanlike behavior (even if no balls are contacted). Players must repect the
venues that are kind enough to allow us to use their tables.

Timeouts are not to exceed 1 minute and begin at the time the timeout is called.
Handicaps 5.0 and above receive 1 timeout per game.
Handicaps 2.5-4.5 receive 2 timeouts per game.
A 2.0 receives 3 timeouts per game. (but no longer may receive sideline coaching)

RECYCLING (Ghost Rule): Each team may recycle 4 **times** during the session and no more than once in a given
night. Recycled player can be any skill level (except "7.5") as long as the "26.0" rule is met.
A player may be recycled in back to back matches and can be used at any time and for any reason (including
if a team has all 9 players present). The recycling team gets to choose the player to be recycled and does not
have to give any advance notice that it may recycle.

Recycling is not permitted in the last 2 weeks of the session.

New players may not be added during the last 3 weeks of the regular session. Player adds must be approved by the
league office and may be denied for any reason and at any time. The league office may also bring "new" players
in at whatever handicap it deems fair.

If the team match is going very quickly, the 5th match does not have to start until 9:40 PM in the event that one of
the teams does not have their 5th player present yet. If a player leaves early and does not play, the team of that
player loses the right to exercise the 9:40 rule to their benefit.

Please be considerate of the players who are shooting the match. If a player fouls, it is the responsibility of
his/her opponent to call the foul. The teammates who aren't shooting the match are not permitted to tell their player
that the opponent fouled.   A timeout can be used to alert a teammate that they believe that the opponent fouled.
Players are expected to be " good sports" when committing a foul but are no under obligation to tell the opponent if
they were not paying attention. If a player commits an obvious foul, but the offending player doesn't realize he/she
fouled, the teammates of the OFFENDING player should alert THEIR OWN PLAYER that he/she fouled. (Sportsmanship)
If the 2 players disagree that a foul occurred (even after a timout), the ruling is that no foul occurred.
Helpful Tip: *Smartphones with slow motion video capabilities will take the "guesswork" out.*

Players must play a minimum of **7** matches in this division to qualify for postseason . Play-In Matches ARE considered postseason. Players switching to another team during the session must be approved by the league office. League office reserves the right to bring players who are switching teams in at whatever skill level it deems fair. Example.. Bernie is a 3.0 and went 0-5 for the "Basement Dwellers". With 4 weeks left in the session, he decides he wants to play for the team that is in first place. The league office can bring Bernie back on to the first place team at whatever skill level it deems necessary in maintaining integrity within the league.

If a team is a beneficiary of a forfeit win, their named rostered player will get credit for a "match played" in regards to postseason eligibility, but the match will not count in regards to MVP eligibility. The "named beneficiary" of a forfeit win must be present at the match and all other normal rules regarding recycling must be followed. For example, if "Player A" played once and no other players were recycled on the team that night, the team could use one of their alotted (4) recycles for "Player A" so they would receive credit for (2) matches played in regards to postseason eligibility, but that extra match will be listed in the "forfeits" column, not credited as a win to the named beneficiary.

If it is decided that a team is forfeiting too many matches which is creating unfairness within the division, the league office has the right to remove the team and create a new schedule for the remainder of the session.

Any team that forfeits an individual match will receive 0 points for that match and must still pay the $16 for that match. The $16 includes the $8 for the opposng team that is benefitting from the forfeit.
The team that is the beneficiary of a forfeit will receive **0.7** wins and **0.3** losses and will not have to pay for a forfeit win.   This was put to a vote and the outcome was no change to the existing rule. --10/31/16
The rationale for this is that it is grossly unfair for teams to play an entire 18 week session and not make the postseason because a "bubble team" received numerous forfeit wins by pure random chance and no skill whatsoever. A full win (1 point) should only be awarded if the match was earned by playing and winning on the pool table. Remember, teams are ranked according to win percentage. If a team is the beneficiary of a forfeit, their named player still gets credit for a "match played" in regards to postseason eligibility. They will not get credit for a "match played" in regards to MVP eligibility and they will not receive credit for a win or a loss for their individual statistics.

In the last week of the session (the "seeding round") some matches are more meaningful than others in terms of what is at stake. If it appears that a team is forfeiting in the last week for the primary purpose of finishing in a higher position (in the final standings) than its opponent, the league may at its discretion treat forfeit wins as a full point instead of .7 wins for the team that is the beneficiary of the forfeit. Example.. Going into the final week, Team A is 43-42 and they are playing Team B who has a 42-43 record. After the first 4 matches played in week 18, the teams are tied 2-2. If team A would forfeit the last match, it is likely that Team B would be awarded a full point for the forfeit win instead of only .7 wins in this instance.

Break And Funs This Week

Kevin Bryner
Bruce Lenker

Break And Funs This Session

John Hedgepath	4
Ed Kearney	3
Kevin Bryner	2
Devin Kennedy	2
Mike Leonard	2
John Lamplugh	2
Ron Straw	2
Brad Bohner	
Mike Bretz	
Krupal Desai	
Kevin Dodson	
Paul Drees	
Shawn Evinger	
Mike Fisher	

Jim Geedy
Jenn Kelly
Patrick Kelly
Bruce Lenker
Gerard Madden
Duck Nornhold
Jim Roberts
Ron Straw
Chuck Whitmyer

MVPs of their skill level category will receive a plaque. The 3 categories are (2.0-3.5), (4.0-5.5), (6.0-7.5)

MVP Rules - 8 total matches required to win MVP (This division,this session)

Each player will have an "MVP Score" on the standings. It is calculated as follows…..

(Match wins/ Matches Played) + ((Matches Won-Matches Lost) x .01)

Example… A Player with a 10-2 Record would have an MVP score of

(10/12) + ((10-2) x .01) =   .833 + (8 x .01) =   .833 + .08 = **.913**

 In the event of a tie, tiebreakers are as follows…
1) Head to Head. ***2) Average win/loss margin per match**
4) Average Skill Level of Opponent (Strength of Schedule)

Qualification S/L is where you played a majority of your matches, lower if tied

Explanation of **"Average win/loss margin per match"**

**If a "7" plays a "4" and wins 5-0, the win/loss margin for the "7" for that match is +2 because the "4"
fell 2 games short of winning the match (since it is a 5-2 race). If a "7" loses to a "4" 0-2, the win/loss
margin for the "7" is - (minus) 5 because the "7" fell 5 games short of winning the match.**